



REGULATIONS BULLETIN

FIDE - ISF WORLD SCHOOL TEAMS
ONLINE CHESS CUP 2023

18-19 March 2023
25-26 March 2023



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INTRODUCTION

The FIDE and ISF organizes the **FIDE - ISF WORLD SCHOOL TEAMS ONLINE CHESS CUP 2023** with the aim of motivating young students to be active and participating in the online event.

The first similar event took place in 2020. ISF World Schools Championship Online Chess 2020 was an online tournament organised for school-going youth aged 13-17, which also was the first-ever virtual World Schools Championship. 340 young chess players from 39 countries and 5 continents took part in that event. This time we expect even more participants and we are ready to welcome them!

The nature of events can vary from competition to competition. However, their goal remains to harness the power of sport to promote Olympic values, topics such as youth empowerment, fair play, healthy lifestyle, peace, tolerance, inclusion and respect.

The organizers of the **FIDE - ISF WORLD SCHOOL TEAMS ONLINE CHESS CUP 2023** invite students from FIDE and ISF members as well as all students from all over the World to participate in the tournament.

The tournament will be played on the FIDE Online Arena platform <https://chessarena.com/> and will be organised into two different age groups and teams categories.



ORGANISATION

1. Management

Organisation	FIDE – International Chess Federation ISF – International School Sports Federation
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Tournament Coordinator	FIDE Organization Team & ISF Technical Commission
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2. Program

Dates	Event/age category
18th March 2023	Qualification tournament 2008, 2009, 2010, 2011 and 2012 – Teams
19th March 2023	Qualification tournament 2005, 2006 and 2007 – Teams
25th March 2023	Final tournament 2008, 2009, 2010, 2011 and 2012 – Teams
26th March 2023	Final tournament 2005, 2006 and 2007 – Teams



ORGANISATION

3. Participation

The FIDE - ISF World School Teams Online Chess Cup 2023 is open for schools` teams. All players must be enrolled as full-time students at a school in the country in which they represent. All players must be attending schools that provide general education and/or vocational education incorporating segments of general education. Participants of the team must be actual full-time students of the school which they represent.

The FIDE - ISF World School Teams Online Chess Cup 2023 is open to schools all over the world, **except schools from Russia and Belarus**. The International School Sport Federation has condemned the Russian invasion of Ukraine and suspended the membership rights of the Russian Federation and the Belarus Republic until further notice.

The Tournament will be held in 2 different categories:

- **U18 Teams**
- **U15 Teams**

There is no limitation on the number of Teams per school per category.

Sports	Gender	Year of birth
Online Chess	Open (U15)	2008, 2009, 2010, 2011 and 2012
	Open (U18)	2005, 2006 and 2007



ORGANISATION

4. General and Technical Rules

GENERAL RULES

The FIDE - ISF World School Teams Online Chess Cup 2023 is organised according to current FIDE Online Chess rules, Laws of Chess and ISF rules. The competition will be run by the FIDE – ISF Organization Committee (OC). All technical-related decisions will be made by the OC. The OC will deal with all technical matters arising during the tournament as well as during the period of the event where matters are not covered by regulations.

It should be noted that where there is a sufficiently serious lack of respect for Event rules, the OC can disqualify participants from the competition. If a participant is disqualified from the tournament, the participation fee will not be refunded.

The official language of the event: **English**



ORGANISATION

TECHNICAL RULES

1. The competition is organised for school teams and will be held in two stages:
 - **Qualification tournaments**
 - **Final tournaments**
2. Every school team can be composed of a minimum of 4 and a maximum of 7 players. Participants of the team must be actual students of the same school.
3. Participants of the teams play individually. Team rankings are based on the individual results of participants, counting the total sum of points of the best 4 players of each team.
4. Teams represent schools and should be named similarly to the school. If the same school has several teams in one age group, the order number should be added (for example Oxford School of English 1, Oxford School of English 2).
5. Participants from the same team should not be paired against each other.
6. It is highly recommended to have at least 1 representative of each gender in the team composition.
7. Schools can participate with more than one team.
8. Qualification tournaments will be organised for each category.
9. Qualification tournaments will be played in a Swiss System format of 11 rounds, with time control: 3 minutes + 2 seconds increment per move, starting from move 1. Each of the 2 categories will be played individually.



ORGANISATION

TECHNICAL RULES

10. 25% of the teams according to the approved results of the Qualifications Tournaments of each age category, but not less than 20 teams and not more than 40 teams, qualify for the Finals.
11. If according to the teams' ranking school's team didn't qualify for the Finals, but one or several team's representatives have ranked 1st, 2nd or 3rd individually, the school's team receive a wildcard for participation in the Finals.
12. Finals will be played in a Swiss System format of 9 rounds, with time control: 3 minutes + 2 seconds increment per move, starting from move 1. Each of the 2 categories will play their finals separately.
13. Teams who qualify for the finals, will be checked by the OC and Fair Play Panel (FPP) regarding their following of the fair play rules. The control will be made by ZOOM (download and install ZOOM Client for Meetings from the link: <https://zoom.us/download>).
14. Players agree to turn on the 'Share my Screen' function (in ZOOM) during all games. If a player is not logged in to ZOOM chat at the published start time of the game or if their webcam is turned OFF, it could result in a loss of the game.
15. The playing platform will be FIDE Online Arena <https://chessarena.com/>.
16. Tie-breaks between the tied players will be made by the playing platform (Buchholz system for Swiss tournaments). In case of a tie between teams, the final ranking will be based according to the team's highest-ranked player.
17. The web pages where all results of the tournaments are published will be announced.



ORGANISATION

SCHEDULE

Technical meetings will be made for each tournament. The OC will communicate and inform the participants of all tournament information at the World Chess FIDE - ISF playing platform.

Time (UTC)	Estimated Program	Remarks
13:00	Starting of tournament process	Players must join to platform and Zoom meeting
14:00	Round 1	
14:20	Round 2	
14:40	Round 3	
15:00	Round 4	
15:20	Round 5	
15:40	Round 6	
16:00	Round 7	
16:20	Round 8	
16:40	Round 9	* Last round for Finals
17:00	Round 10	
17:20	Round 11	* Last round for Qualifications



ORGANISATION

IMPORTANT REMARKS:

- Registered players will be informed about instructions regarding Hosting platform.
- The program in the above table is an estimated tournament schedule. Starting times of the rounds may differ due to the investigation of fair play rules.
- During the Qualifications, Arbiters will be in contact with players via chat at the playing platform.
- During the Finals Arbiters will be in contact with players both via chat at the playing platform and via Zoom meeting.



ORGANISATION

FAIR PLAY AND ORGANIZATION RULES

By registering for the tournament all participants confirm to have read and accepted these regulations:

- During the event participants should play only by themselves and they are not allowed to be assisted by other people.
- It is not allowed any software/application to be open during the games except the browser with the playing platform opened and ZOOM Client.
- Any player could be excluded from the tournament by the decision of the Fair Play Panel due to Fair Play rules. Fair play Panel could exclude players during the tournament or after the tournament.
- A special Anti-cheating detection software will be used during the tournament.
- Additionally, games will be checked manually.
- Players must register and compete with their real names and surnames.
- Players must use ZOOM during all games. OC will also check players through ZOOM.
- Players, who will not open Zoom connection and/or not share their screen during games or turn OFF their webcam, shall be withdrawn from the tournament.
- Streaming through any broadcast platforms including Twitch, YouTube or other online streaming platforms is not permitted for participants during their tournament games.
- The OC has the right to change the schedule, update the regulations or decide upon any matter that is not mentioned in the current regulations.
- The OC would have no responsibility for any technical problems arising for players during the games but retains the option to pair any player for the next round.



ORGANISATION

- The fair-play measures are based on resources of the host internet platform (hereinafter referred to as HIP) and external tools which are to be approved by OC and follow FIDE's Fair-Play Regulations.
- OC will nominate a fair-play panel (hereinafter referred to as FPP). The FPP consists of the Chief Arbiter, one Fair-Play expert and one member of OC.
- The FPP works to ensure fair results for each game and suggests any additional measure that is considered necessary and sufficient in order to ensure fair-play conditions during the tournament.
- In case third parties' tools are used, FPP maintains regularly monitored reports coming from such tools and promotes any necessary investigation.
- FPP keeps the right to disqualify any player for a suspected fair-play violation during the course or after the conclusion of the tournament, based upon the results of the anti-cheating algorithm of the HIP and/or external tools and/or other evidence deemed sufficient by the panel itself to establish a cheating incident.
- The Chief Arbiter, in consultation with FPP, in case he finds it necessary, has the right to disqualify a player.
- The disqualified player may be declared lost in one or several games he/she played in the current or/and previous rounds.
- Neither OC, nor HIP claims that the determination of a suspected fair-play violation is proof of actual cheating or an admission of guilt by the disqualified player. Such a determination shall not affect the ordinary status of the player for over-the-board competitions within the jurisdiction of FIDE or its members.
- By entering the tournament each player accepts the above-mentioned Fair-Play measures as a condition of entry in a voluntary sports event and agrees that his/her participation takes place subject to these Fair-Play measures.
- Arbiters' decisions and FPP decisions cannot be appealed.
- The OC has the right to change the schedule, update the regulations or decide upon any matter that is not mentioned in the current regulations.



ADMINISTRATION

1. Registration

February 9, 2023 Opening of registration phase

March 11, 2023 Closing of registration phase

REGISTRATION PROCESS

Each school should appoint a Team Leader (hereinafter referred to as TL), a person in charge of managing the team's composition, registration process, payment of entry fee and assisting participants during the event.

To register a team TL should fill in the registration form on the official website of the event <http://chessarena.com/WorldSchools2023>, providing information as follows:

Section 1 – Information about the school

- Name of the school
- E-mail address of the school
- Address (Street Address, City, State/Region/Province, Postal / Zip Code and Country)

Section 2 – Team Leader's contact information

- Name, last name
- Position
- E-mail address
- Phone number



ADMINISTRATION

Section 3 – Information about participants

- Name, last name
- Date of birth
- E-mail address
- Upload of identification document (*It can be any kind of document with photo, name of the student and his/her date of birth indicated in Latin letter*)
- Upload of duly filled and signed Consent Form

Section 4 – Document upload

- Upload of duly filled and signed School's Certificate
- After submitting the registration form, a manual verification process will be done by the organizers. In case of successfully passed registration, TL will receive a registration confirmation e-mail with information about payment of the entry fee.
- In case of unsuccessful registration, the organizers will contact the TL with the request to provide the necessary data.
- Once payment has been made, participants will receive an e-mail letter to their indicated e-mail addresses with an invitation to register on the FIDE Online Arena playing platform <https://chessarena.com/>.
- After creating an account on the playing platform, participants are ready to join the tournament.
- Before the tournament participants will receive an invitation letter with the link for joining the tournament.

2. Fees

The participation fee is **25€** per participant. The participation fee is to be paid by credit/debit card once the registration confirmation has been received. The Team Leader will receive a link for the payment after a successful registration.



PRIZES

All participants of the event will be awarded with:

- Certificate of Participation for each player
- Certificate indicating school`s ranking for each school

The participants of teams ranked 2nd and 3rd in each category will be awarded with:

- Diploma for each participant
- Certificate indicating school`s ranking for each school
- FIDE Online Arena premium membership for 1 year (worth 25 EUR each) for each team`s participant
- 3-month subscription for the World Chess Masterclasses program (worth 45 EUR each) for each team`s participant
- World Chess Championship Set (Academy edition) (worth 44 EUR each) for each team`s participant

The participants of the winning teams in each category will be awarded with:

- Diploma for each participant
- Certificate indicating school`s ranking for each school
- FIDE Online Arena premium membership for 1 year (worth 25 EUR each) for each team`s participant
- 3-month subscription for the World Chess Masterclasses program (worth 45 EUR each) for each team`s participant
- World Chess Set (Home edition in Black and White) signed by the GM (worth 370 EUR) for school
- Exclusive team`s training session with the world-famous grandmaster



MEDIA AND COMMUNICATION:

Contact information:

isf@fide.com

The official results and information can be found at:

<https://www.isfsports.org/>

www.fide.com

Final games will be Live broadcasted (details will be communicated through ISF and FIDE social media)

Social Media Guidelines

Spread the word on FIDE-ISF WSC Online Chess 2023!

We would love for you to help us support the young players participating in this first ISF online event.

Follow the official Facebook page:

<https://www.facebook.com/isfsports>

<https://www.facebook.com/ChessFIDE>

Use the official event hashtags: **#SchoolChess #chess**

Follow news on websites:

www.isfsports.org

<https://www.fide.com/>



MEDIA AND COMMUNICATION:

Submit content related to your event to the:

ISF Communication & PR manager: marija@isfsports.org

FIDE community manager: socialmedia@fide.com

Share content on your social media profiles

ISF global channels:

Twitter: [@isfsports](#) | [#SchoolSport](#) # [FIDEISFWSC2023](#) #chess

Facebook: [@isfsports](#) | [facebook.com/isfsports](https://www.facebook.com/isfsports)

Instagram: [@isfsports](#) | [#SchoolSport](#) # [FIDEISFWSC2023](#) #chess

FIDE global channels:

Twitter: [@FIDE_chess](#)

Facebook: <https://www.facebook.com/ChessFIDE>

Instagram: [@fide_chess](#)

Youtube: www.youtube.com/fidechannel

TikTok: https://www.tiktok.com/@isf_sports

LinkedIn: <https://www.linkedin.com/company/3592277/admin/>

Youtube: https://www.youtube.com/channel/UCSm7GqbvqoYN0ztnT-n6V_A

And tag us ([@isfsports](#) & [@fide](#)) and feel free to use hashtag [#SchoolOnlineChess23](#)